**Duck Hunt**

Duck Hunt is implemented in python and uses the pygame library. It is a simple 2-D point and click shooting game. Ducks fly across the screen from left to right. The player has an infinite amount of shots to hit the duck on the screen. However, if a duck makes it across the screen, the game will end and the iconic dog pops out of the grass to indicate the game is over. The player has two options once the game ends. The player can hit the up arrow key on the keyboard to restart the game or hit the escape key to end the game. Credit to Johann Gomes for the original game code in which our game is based off of. The orginal game code can be found on pygame.org.